Rosset (1987)
Performance Problems (Ch. 4)
Two types of solutions: (1) Training, (2) Non-Training (Remedy; Reporting and Restructuring)

Problems	Knowledge and Skills	Environmental Support	Incentives	Motivation
Solutions	1) training2) job aides	1) work redesign 2) new and better tools	 new policies, contracts training for supervisors 	1) training to see benefits 2) better processes, tools
		(guides) 3) better "person— work" match	3) Figure out strong, suitable, appropriate, known, public, consistent incentives. Tailor them to your company	3) training for confidence
Some comments or examples	DON'T KNOW * test "put a gun to the head" * no prerequisite skills/ knowledge * job aides: flowchart, diagram, wall chart,	WORK SPACE, TOOLS Three types of problems: * personnel (manager, supervisor, colleagues) * policies and procedures (formal protocols? E.g., different	* New POLICIES: work assignments, job redesign, organization development, climate intervention, new personnel appraisal forms, rewards for the desired performance, managerial action for non-performance	John Keller's formula, 1979: <i>Value x Expectancy = Motivation</i> If M. is low, some firms increase incentives. Instill value, importance, and worth into people through training.
	checklist, etc.	work schedule) * tools (gloves are too thick, goggles get foggy quickly)	* INCENTIVES: money, promotions, career development, tickets to games, remove criticism for prolific performance	
Internal / External to	Internal – happens	External – happens to	External – what management	Internal – happens inside
the employee	inside the employee	the employee	does to the employee	the employee

Romi (1981). Is Instruction the Solution? (Ch. 6) 2 types of problems: (1) within the performer (INTERNAL), (2) within the environment (EXTERNAL)

Yuri's take-on:

Problems	Knowledge and Skills	Motivation	Policy and Management (Jerry: organizational policies)	Conditions (Jerry: tools)
Solutions	DON'T KNOW 1) Redesign/ restructure the job 2) Transfer to a simpler job (re-assign) 3) Teach pre-requisites 4) On-the-job training with an experienced supervisor 5) Formal training (course) 6) Allow to practice the skill at work regularly USED TO KNOW 7) Retrain frequently (forgot) 8) Give job aides, manuals	USED TO DO 1) Job enlargement (several tasks into one) to break monotony 2) Job enrichment (give more responsibility to increase personal achievement) 3) Job rotation (switching between jobs) 4) Group working (to reexamine job satisfaction) 5) Arrange feedback of results	CONSEQUENCES 1) Arrange feedback (somebody cares, self-evaluate, self-improve) 2) Increase rewards for good performance (if no consequences; not only money—approval, recognition, encouragement for the desired performance) 3) Make organizational change (remove rewards for poor performance, eliminate punishment for good performance, increase punishment for non-performance) ORGANIZATION 4) Set clear targets and measures of job performance against targets 5) Define clear responsibilities and divide tasks 6) Remove conflict of responsibilities ("2-master responsibility") 7) Restructure organization with poor supervision 8) Establish better management	(Jerry: tools) 1) Re-plan workplace (more comfortable, better layout, heating, etc.) 2) Provide equipment (tools, lighting, etc.)